

Xojo iOS - Android Development: Main Differences

	Only for iOS	
	Only for Android	
	iOS	Android
Supported Development OS	macOS	macOS, Windows, Linux
Required Additional Components	Xcode	Android Studio
Minimum OS version required on target (Device)	iOS 11.0	Android 8.0 (API/SDK 26)
Debug on physical Device	Yes, selecting it from Project > Run On... menu. This can be done via the device connected through USB or Wi-Fi.	Yes, selecting it Build Settings > Android > Debug Device. The device must be connected through USB.
Auto-Discover available physical devices for debugging?	●	●
Can deploy to App Store / Google Play	●	●
Can deploy on Device without submitting to the "Store"	Yes: Using Xcode; also limited distribution using TestFlight, or more broader using services like Install On Air (https://www.installonair.com/), but requires creating an IPA file using Xcode.	●
Projects		
Are iOS / Android Projects compatibles?	No, but is possible to copy / paste controls / screens between iOS / Android projects (always these are using compatible Events / methods / properties / code). Also, while iOS Projects does support the use of SplitView on iPad, that's not supported on Android (Master / Detail views).	
Supported API Version	1.0 and 2.0	2.0
Project Structure		
Separate Layouts for Phone / Tablet	●	○
Controls Locking System	Auto-Layout / Constraints.	Locks, as in Desktop and Web projects.
App Object		
Name	●	●
Super	●	●
Interfaces	●	●
Default iPhone Layout	●	○
Default iPad Layout	●	○
Default Mobile Screen	○	●
Theme Color Name	○	●
Supported Event Handlers		
Activated	●	●
Closing	●	●
Deactivating	●	●
HandleBackgroundURL	●	○

HandleShortcut	●	○
HandleURL	●	○
LaunchOptions	●	○
LowMemoryWarning	●	●
Opening	●	●
SignificatTimeChange	●	○
UnhandledException	●	●
Methods		
AddShortcut	●	○
Constructor	●	○
RemoveAllShortCuts	●	○
Properties		
BugVersion	●	●
CurrentLayout	●	○
CurrentScreen	○	●
BuildDateTime	●	○
IconBadgeNumber	●	○
MajorVersion	●	●
MinorVersion	●	●
NonReleaseVersion	●	●
StageCode	●	○
TintColor	●	○
ThemeColorName	○	●
ThemeDarkColor	○	●
ThemeLightColor	○	●
ThemeMediumColor	○	●
Version	○	●
Screen Object		
	<i>The Navigator icon is the same that the one used for Desktop / Web Projects</i>	<i>Uses a different icon in the Navigator (the one for Layout on iOS)</i>
Name	●	●
Super	●	●
Interfaces	●	●
Back Button Caption	●	○
Has Navigation Bar	●	●
Tab Icon	●	○
Title	●	●
Large Tittle Display Mode	●	○
Tab Bar Visible	●	○

Tint Color	<input checked="" type="radio"/>	<input type="radio"/>
Modal	<input type="radio"/>	<input checked="" type="radio"/>
Orientation	<input type="radio"/>	<input checked="" type="radio"/>
Supported Event Handlers		
Activated	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AppearanceChanged	<input checked="" type="radio"/>	<input type="radio"/>
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Deactivated	<input checked="" type="radio"/>	<input checked="" type="radio"/>
KeyDown	<input checked="" type="radio"/>	<input type="radio"/>
KeyUp	<input checked="" type="radio"/>	<input type="radio"/>
OrientationChanged	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Resized	<input checked="" type="radio"/>	<input type="radio"/>
ToolbarButtonPressed	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
AddConstraint	<input checked="" type="radio"/>	<input type="radio"/>
AddControl	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Close	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Constraint	<input checked="" type="radio"/>	<input type="radio"/>
Constructor	<input checked="" type="radio"/>	<input type="radio"/>
ContentSize	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlAt	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Controls	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>
RemoveControl	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RightNavigationToolbar	<input checked="" type="radio"/>	<input type="radio"/>
Show	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ShowModal	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Size	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveContainer	<input type="radio"/>	<input checked="" type="radio"/>
Properties		
BackButtonCaption	<input checked="" type="radio"/>	<input type="radio"/>
ControlCount	<input checked="" type="radio"/>	<input checked="" type="radio"/>
HasNavigationBar	<input checked="" type="radio"/>	<input checked="" type="radio"/>
LargeTitleDisplayMode	<input checked="" type="radio"/>	<input type="radio"/>
LeftNavigationToolbar	<input checked="" type="radio"/>	<input type="radio"/>
ParentSplitView	<input checked="" type="radio"/>	<input type="radio"/>
ParentTabBar	<input checked="" type="radio"/>	<input type="radio"/>
TabBarVisible	<input checked="" type="radio"/>	<input type="radio"/>

TabIcon	<input checked="" type="radio"/>	<input type="radio"/>
TintColor	<input checked="" type="radio"/>	<input type="radio"/>
Title	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Toolbar	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ViewControllerHandle	<input checked="" type="radio"/>	<input type="radio"/>
Modal	<input type="radio"/>	<input checked="" type="radio"/>
NavigationBarHeight	<input type="radio"/>	<input checked="" type="radio"/>
NavigationToolbar	<input type="radio"/>	<input checked="" type="radio"/>
App Icon Object		
Items (Images)	15	6
Build Settings		
Shared		
Major Version	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Minor Version	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Bug Version	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Stage Code	<input checked="" type="radio"/>	<input type="radio"/>
Non Release Version	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Auto Increment Version	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Version	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Copyright	<input checked="" type="radio"/>	<input type="radio"/>
Description	<input checked="" type="radio"/>	<input type="radio"/>
Use Builds Folder	<input checked="" type="radio"/>	<input type="radio"/>
Include Function Names	<input checked="" type="radio"/>	<input type="radio"/>
Language	<input checked="" type="radio"/>	<input type="radio"/>
Optimisation Level	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Command Line Arguments	<input checked="" type="radio"/>	<input type="radio"/>
Destination	<input checked="" type="radio"/>	<input type="radio"/>
iOS/Android Object		
App Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Bundle Identifier	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Minimum Version	<input checked="" type="radio"/>	<input type="radio"/>
Code Signing	<input checked="" type="radio"/>	<input type="radio"/>
iOS Debugging	<input checked="" type="radio"/>	<input type="radio"/>
Debug Device	<input type="radio"/>	<input checked="" type="radio"/>
Build For Play Store	<input type="radio"/>	<input checked="" type="radio"/>
Key Store Properties	<input type="radio"/>	<input checked="" type="radio"/>
Supported Controls on Android		

	<i>On iOS controls, Accessibility data needs to be set via code.</i>	<i>On Android controls, Accessibility data can be set using the Inspector Panel.</i>
MobileApplication	(See App Object Section)	
MobileButton		
Event Handlers		
Closing	●	●
Opening	●	●
Pressed	●	●
Methods		
AddConstraint	●	○
AddControl	●	○
ClearFocus	●	●
ControlAt	●	○
ControlCount	●	○
Controls	●	○
Handle	●	○
Press	●	●
Refresh	●	●
RemoveConstraint	●	○
RemoveControl	●	○
SetFocus	●	●
Properties		
AccessibilityHing	●	●
AccessibilityLabel	●	●
Caption	●	●
CaptionColor	●	●
CaptionFont	○	●
Enabled	●	●
Height	●	●
Left	●	●
LockBottom	○	●
LockLeft	○	●
LockRight	○	●
LockTop	○	●
Name	●	●
Parent	●	●
TintColor	●	○
Top	●	●
Visible	●	●

Width	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
MobileCanvas		
Event Handlers		
AppearanceChanged	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Closing	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
KeyDown	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Opening	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Paint	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
PointerDown	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
PointerDrag	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
PointerUp	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
TextReceived	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Methods		
AddConstraint	<input checked="" type="checkbox"/>	<input type="checkbox"/>
AddControl	<input checked="" type="checkbox"/>	<input type="checkbox"/>
ClearFocus	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ControlAt	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Controls	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Handle	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Refresh	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
RemoveConstraint	<input checked="" type="checkbox"/>	<input type="checkbox"/>
RemoveControl	<input checked="" type="checkbox"/>	<input type="checkbox"/>
SetFocus	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Properties		
AccessibilityHint	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
AccessibilityLabel	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
AllowKeyEvents	<input checked="" type="checkbox"/>	<input type="checkbox"/>
ControlCount	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Height	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Left	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
LockBottom	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockLeft	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockRight	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockTop	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Name	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Parent	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
TintColor	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Top	●	●
Visible	●	●
Width	●	●
MobileContainer		
Event Handlers		
AppearanceChanged	●	○
Closing	●	●
Opening	●	●
Methods		
AddConstraint	●	○
AddControl	●	●
ClearFocus	●	●
Constraint	●	○
Constructor	●	○
ControlAt	●	●
Controls	●	●
Handle	●	○
Refresh	●	●
RemoveConstraint	●	○
RemoveContainer	○	●
RemoveControl	●	●
SetFocus	●	●
Properties		
AccessibilityHint	●	●
AccessibilityLabel	●	●
ControlCount	●	●
Enabled	●	●
Height	●	●
Left	●	●
LockBottom	○	●
LockLeft	○	●
LockRight	○	●
LockTop	○	●
Name	●	●
Parent	●	●
TintColor	●	○
Top	●	●
Visible	●	●
Width	●	●

MobileDateTimePicker		
Event Handlers		
Closing	●	●
DateChanged	●	●
Opening	●	●
Methods		
AddConstraint	●	○
AddControl	●	○
ClearFocus	●	●
ControlAt	●	○
Controls	●	○
Handle	●	○
Refresh	●	●
RemoveConstraint	●	○
RemoveControl	●	○
SetFocus	●	●
Properties		
AccessibilityHint	●	●
AccessibilityLabel	●	●
CaptionColor	○	●
CaptionFont	○	●
ControlCount	●	○
DateCaption	○	●
DisplayMode	●	●
Enabled	●	●
Height	●	●
Left	●	●
LockBottom	○	●
LockLeft	○	●
LockRight	○	●
LockTop	○	●
MaximumDate	●	●
MinimumDate	●	●
Name	●	●
Parent	●	●
SelectedDate	●	●
TintColor	●	○
TimeCaption	○	●

Top	●	●
Visible	●	●
Width	●	●
MobileHTMLViewer		
Event Handlers		
CancelLoad	●	○
Closing	●	●
DocumentBegin	●	○
DocumentComplete	●	○
DocumentProgressChanged	●	○
Error	●	○
JavaScriptRequest	●	○
NewWindow	●	○
Opening	●	●
TitleChanged	●	○
Methods		
AddConstraint	●	○
AddControl	●	○
Cancel	●	○
ClearFocus	●	●
ControlAt	●	○
ControlCount	●	○
Controls	●	○
ExecuteJavaScript	●	○
ExecuteJavaScriptSync	●	○
GoBack	●	○
GoForward	●	○
Handle	●	○
Height	●	○
LoadPage	●	●
LoadURL	●	●
Refresh	●	●
RemoveConstraint	●	○
RemoveControl	●	○
SetFocus	●	●
Properties		
AccessibilityHint	●	●
AccessibilityLabel	●	●

Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Height	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Left	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
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LockLeft	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockRight	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockTop	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Name	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Parent	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
TintColor	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Top	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Visible	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Width	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
MobileImagePicker		
Event Handlers		
Cancelled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Closed	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Opening	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Selected	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Methods		
Constructor	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Handle	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Show	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Properties		
AllowEditing	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Name	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Source	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
MobileLabel		
Event Handlers		
Closing	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Opening	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Methods		
AddConstraint	<input checked="" type="checkbox"/>	<input type="checkbox"/>
AddControl	<input checked="" type="checkbox"/>	<input type="checkbox"/>
ClearFocus	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ControlAt	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Controls	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Handle	<input checked="" type="checkbox"/>	<input type="checkbox"/>

Refresh	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>
RemoveControl	<input checked="" type="radio"/>	<input type="radio"/>
SelectAll	<input checked="" type="radio"/>	<input type="radio"/>
SetFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
AccessibilityHint	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AccessibilityLabel	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Alignment	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlCount	<input checked="" type="radio"/>	<input type="radio"/>
Enabled	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Height	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Left	<input checked="" type="radio"/>	<input checked="" type="radio"/>
LockBottom	<input type="radio"/>	<input checked="" type="radio"/>
LockLeft	<input type="radio"/>	<input checked="" type="radio"/>
LockRight	<input type="radio"/>	<input checked="" type="radio"/>
LockTop	<input type="radio"/>	<input checked="" type="radio"/>
LineBreakMode	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Parent	<input checked="" type="radio"/>	<input checked="" type="radio"/>
SelectedText	<input checked="" type="radio"/>	<input type="radio"/>
SelectionLength	<input checked="" type="radio"/>	<input type="radio"/>
SelectionStart	<input checked="" type="radio"/>	<input type="radio"/>
Text	<input checked="" type="radio"/>	<input checked="" type="radio"/>
TextColor	<input checked="" type="radio"/>	<input checked="" type="radio"/>
TextFont	<input checked="" type="radio"/>	<input checked="" type="radio"/>
TintColor	<input checked="" type="radio"/>	<input type="radio"/>
Top	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Visible	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Width	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobileLocation		
Event Handlers		
AuthorizationStateChanged	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
LocationChanged	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
Constructor	<input checked="" type="radio"/>	<input type="radio"/>

Handle	<input checked="" type="radio"/>	<input type="radio"/>
RequestUsageAuthorization	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Start	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Stop	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
Accuracy	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AllowBackgroundUpdates	<input checked="" type="radio"/>	<input type="radio"/>
AuthorizationState	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobileMessageBox		
Event Handlers		
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Pressed	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
Buttons	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
Show	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
Message	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Title	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobileMoviePlayer		
Event Handlers		
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
PlaybackPaused	<input checked="" type="radio"/>	<input checked="" type="radio"/>
PlaybackStarted	<input checked="" type="radio"/>	<input checked="" type="radio"/>
PositionChanged	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
AddConstraint	<input checked="" type="radio"/>	<input type="radio"/>
AddControl	<input checked="" type="radio"/>	<input type="radio"/>
ClearFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlAt	<input checked="" type="radio"/>	<input type="radio"/>
Controls	<input checked="" type="radio"/>	<input type="radio"/>
GoToStart	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
LoadFile	<input checked="" type="radio"/>	<input checked="" type="radio"/>

LoadURL	●	●
Pause	●	●
Play	●	●
Refresh	●	●
RemoveConstraint	●	○
RemoveControl	●	○
SetFocus	●	●
Properties		
AccessibilityHint	●	●
AccessibilityLabel	●	●
ControlCount	●	○
Duration	●	●
Enabled	●	●
HasController	●	○
Height	●	●
Left	●	●
LockBottom	○	●
LockLeft	○	●
LockRight	○	●
LockTop	○	●
Movie	●	○
Name	●	●
Parent	●	●
Position	●	●
TintColor	●	○
Top	●	●
Visible	●	●
Volume	●	●
Width	●	●
MobileOval		
Event Handlers		
Closing	●	●
Opening	●	●
Methods		
AddConstraint	●	○
AddControl	●	○
ClearFocus	●	●
ControlAt	●	○
Controls	●	○

Handle	<input checked="" type="radio"/>	<input type="radio"/>
Refresh	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>
RemoveControl	<input checked="" type="radio"/>	<input type="radio"/>
SetFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
AccessibilityHint	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AccessibilityLabel	<input checked="" type="radio"/>	<input checked="" type="radio"/>
BorderColor	<input checked="" type="radio"/>	<input checked="" type="radio"/>
BorderTickness	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlCount	<input checked="" type="radio"/>	<input type="radio"/>
Enabled	<input checked="" type="radio"/>	<input checked="" type="radio"/>
FillColor	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Height	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Left	<input checked="" type="radio"/>	<input checked="" type="radio"/>
LockBottom	<input type="radio"/>	<input checked="" type="radio"/>
LockLeft	<input type="radio"/>	<input checked="" type="radio"/>
LockRight	<input type="radio"/>	<input checked="" type="radio"/>
LockTop	<input type="radio"/>	<input checked="" type="radio"/>
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Parent	<input checked="" type="radio"/>	<input checked="" type="radio"/>
TintColor	<input checked="" type="radio"/>	<input type="radio"/>
Top	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Visible	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Width	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobileProgressBar		
Event Handlers		
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
AddConstraint	<input checked="" type="radio"/>	<input type="radio"/>
AddControl	<input checked="" type="radio"/>	<input type="radio"/>
ClearFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlAt	<input checked="" type="radio"/>	<input type="radio"/>
Controls	<input checked="" type="radio"/>	<input type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
Refresh	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>

RemoveControl	<input checked="" type="radio"/>	<input type="radio"/>
SetFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
AccessibilityHint	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AccessibilityLabel	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlCount	<input checked="" type="radio"/>	<input type="radio"/>
Enabled	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Height	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Left	<input checked="" type="radio"/>	<input checked="" type="radio"/>
LockBottom	<input type="radio"/>	<input checked="" type="radio"/>
LockLeft	<input type="radio"/>	<input checked="" type="radio"/>
LockRight	<input type="radio"/>	<input checked="" type="radio"/>
LockTop	<input type="radio"/>	<input checked="" type="radio"/>
MaximumValue	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MinimumValue	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Parent	<input checked="" type="radio"/>	<input checked="" type="radio"/>
TintColor	<input checked="" type="radio"/>	<input type="radio"/>
Top	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Value	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Visible	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Width	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobileProgressWheel		
Event Handlers		
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
AddConstraint	<input checked="" type="radio"/>	<input type="radio"/>
AddControl	<input checked="" type="radio"/>	<input type="radio"/>
ClearFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlAt	<input checked="" type="radio"/>	<input type="radio"/>
Controls	<input checked="" type="radio"/>	<input type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
Refresh	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>
RemoveControl	<input checked="" type="radio"/>	<input type="radio"/>
SetFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
AccessibilityHint	<input checked="" type="radio"/>	<input checked="" type="radio"/>

AccessibilityLabel	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ControlCount	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Height	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Left	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
LockBottom	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockLeft	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockRight	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockTop	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Name	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Parent	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Shade	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Tint Color	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Top	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Visible	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Width	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
MobileRectangle		
Event Handlers		
Closing	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Opening	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Methods		
AddConstraint	<input checked="" type="checkbox"/>	<input type="checkbox"/>
AddControl	<input checked="" type="checkbox"/>	<input type="checkbox"/>
ClearFocus	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ControlAt	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Controls	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Handle	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Refresh	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
RemoveConstraint	<input checked="" type="checkbox"/>	<input type="checkbox"/>
RemoveControl	<input checked="" type="checkbox"/>	<input type="checkbox"/>
SetEffect	<input checked="" type="checkbox"/>	<input type="checkbox"/>
SetFocus	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Properties		
AccessibilityHint	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
AccessibilityLabel	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
BorderColor	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
BorderTickness	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ControlCount	<input checked="" type="checkbox"/>	<input type="checkbox"/>

CornerSize	●	●
Enabled	●	●
FillColor	●	●
Height	●	●
Left	●	●
LockBottom	○	●
LockLeft	○	●
LockRight	○	●
LockTop	○	●
Name	●	●
Parent	●	●
TintColor	●	○
Top	●	●
Visible	●	●
Width	●	●
MobileScreen	(See Screen Object Section)	
MobileScrollableArea		
Event Handlers		
Closing	●	●
Opening	●	●
Methods		
AddConstraint	●	○
AddControl	●	○
ClearFocus	●	●
Constructor	●	○
ControlAt	●	○
Controls	●	○
Handle	●	○
Refresh	●	●
RemoveConstraint	●	○
RemoveControl	●	○
ScrollTo	●	●
SetFocus	●	●
Properties		
AccessibilityHint	●	●
AccessibilityLabel	●	●
Container	●	●
ControlCount	●	○

Enabled	●	●
Height	●	●
Left	●	●
LockBottom	○	●
LockLeft	○	●
LockRight	○	●
LockTop	○	●
Name	●	●
Parent	●	●
TintColor	●	○
Top	●	●
Visible	●	●
Width	●	●
MobileSegmentedButton		
Event Handlers		
Closing	●	●
Opening	●	●
Pressed	●	●
Methods		
AddSegment	●	●
AddConstraint	●	○
AddControl	●	○
AddSegmentAt	●	●
ClearFocus	●	●
ControlAt	●	○
Controls	●	○
Handle	●	○
Refresh	●	●
RemoveAllSegments	●	●
RemoveConstraint	●	○
RemoveControl	●	○
RemoveSegment	●	●
RemoveSegmentAt	●	●
ResizeSegmentsToFit	○	●
SegmentAt	●	●
SetFocus	●	●
Properties		
AccessibilityHint	●	●
AccessibilityLabel	●	●

ControlCount	<input checked="" type="radio"/>	<input type="radio"/>
Enabled	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Height	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Left	<input checked="" type="radio"/>	<input checked="" type="radio"/>
LockBottom	<input type="radio"/>	<input checked="" type="radio"/>
LockLeft	<input type="radio"/>	<input checked="" type="radio"/>
LockRight	<input type="radio"/>	<input checked="" type="radio"/>
LockTop	<input type="radio"/>	<input checked="" type="radio"/>
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Parent	<input checked="" type="radio"/>	<input checked="" type="radio"/>
SegmentCount	<input checked="" type="radio"/>	<input checked="" type="radio"/>
SelectedSegment	<input checked="" type="radio"/>	<input checked="" type="radio"/>
SelectedSegmentIndex	<input checked="" type="radio"/>	<input checked="" type="radio"/>
TintColor	<input checked="" type="radio"/>	<input type="radio"/>
Top	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Visible	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Width	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobileSeparator		
Event Handlers		
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
AddConstraint	<input checked="" type="radio"/>	<input type="radio"/>
AddControl	<input checked="" type="radio"/>	<input type="radio"/>
ClearFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlAt	<input checked="" type="radio"/>	<input type="radio"/>
Controls	<input checked="" type="radio"/>	<input type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
Refresh	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>
RemoveControl	<input checked="" type="radio"/>	<input type="radio"/>
SetFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
AccessibilityHint	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AccessibilityLabel	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlCount	<input checked="" type="radio"/>	<input type="radio"/>
Enabled	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Height	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Left	<input checked="" type="radio"/>	<input checked="" type="radio"/>

LockBottom	<input type="radio"/>	<input checked="" type="radio"/>
LockLeft	<input type="radio"/>	<input checked="" type="radio"/>
LockRight	<input type="radio"/>	<input checked="" type="radio"/>
LockTop	<input type="radio"/>	<input checked="" type="radio"/>
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Parent	<input checked="" type="radio"/>	<input checked="" type="radio"/>
TintColor	<input checked="" type="radio"/>	<input type="radio"/>
Top	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Visible	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Width	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobileSharingPanel		
Event Handlers		
Cancelled	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Completed	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
Handle	<input checked="" type="radio"/>	<input type="radio"/>
SharePicture	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ShareText	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ShareURL	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobileSlider		
Event Handlers		
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ValueChanged	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
AddConstraint	<input checked="" type="radio"/>	<input type="radio"/>
AddControl	<input checked="" type="radio"/>	<input type="radio"/>
ClearFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlAt	<input checked="" type="radio"/>	<input type="radio"/>
Controls	<input checked="" type="radio"/>	<input type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
Refresh	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>
RemoveControl	<input checked="" type="radio"/>	<input type="radio"/>

SetFocus	●	●
Properties		
AccessibilityHint	●	●
AccessibilityLabel	●	●
ControlCount	●	○
Enabled	●	●
Height	●	●
Left	●	●
LockBottom	○	●
LockLeft	○	●
LockRight	○	●
LockTop	○	●
MaximumValue	●	●
MinimumValue	●	●
Name	●	●
Parent	●	●
TintColor	●	○
Top	●	●
Value	●	●
Visible	●	●
Width	●	●
MobileSwitch		
Event Handlers		
Closing	●	●
Opening	●	●
ValueChanged	●	●
Methods		
AddConstraint	●	○
AddControl	●	○
ClearFocus	●	●
ControlAt	●	○
Controls	●	○
Handle	●	○
Refresh	●	●
RemoveConstraint	●	○
RemoveControl	●	○
SetFocus	●	●
Properties		
AccessibilityHint	●	●

AccessibilityLabel	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ControlCount	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Height	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Left	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
LockBottom	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockLeft	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockRight	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockTop	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Name	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Parent	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
TintColor	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Top	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Value	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Visible	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Width	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
MobileTabPanel	<i>(This control is only available on Android)</i>	
Event Handlers		
Closing	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Opening	<input type="checkbox"/>	<input checked="" type="checkbox"/>
PanelChanged	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Methods		
AddTab	<input type="checkbox"/>	<input checked="" type="checkbox"/>
CaptionAt	<input type="checkbox"/>	<input checked="" type="checkbox"/>
ClearFocus	<input type="checkbox"/>	<input checked="" type="checkbox"/>
ContainerAt	<input type="checkbox"/>	<input checked="" type="checkbox"/>
IconAt	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Refresh	<input type="checkbox"/>	<input checked="" type="checkbox"/>
RemoveTabAt	<input type="checkbox"/>	<input checked="" type="checkbox"/>
SetFocus	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Properties		<input checked="" type="checkbox"/>
AccessibilityHint	<input type="checkbox"/>	<input checked="" type="checkbox"/>
AccessibilityLabel	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Count	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Enabled	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Height	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LastAddedTabIndex	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Left	<input type="checkbox"/>	<input checked="" type="checkbox"/>

LockBottom	<input type="radio"/>	<input checked="" type="radio"/>
LockLeft	<input type="radio"/>	<input checked="" type="radio"/>
LockRight	<input type="radio"/>	<input checked="" type="radio"/>
LockTop	<input type="radio"/>	<input checked="" type="radio"/>
Name	<input type="radio"/>	<input checked="" type="radio"/>
Parent	<input type="radio"/>	<input checked="" type="radio"/>
SelectedTabIndex	<input type="radio"/>	<input checked="" type="radio"/>
Top	<input type="radio"/>	<input checked="" type="radio"/>
Visible	<input type="radio"/>	<input checked="" type="radio"/>
Width	<input type="radio"/>	<input checked="" type="radio"/>
MobileTextArea		
Event Handlers		
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
KeyDown	<input checked="" type="radio"/>	<input type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
SelectionChanged	<input checked="" type="radio"/>	<input checked="" type="radio"/>
TextChanged	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
AddConstraint	<input checked="" type="radio"/>	<input type="radio"/>
AddControl	<input checked="" type="radio"/>	<input type="radio"/>
AddText	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ClearFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ControlAt	<input checked="" type="radio"/>	<input type="radio"/>
Controls	<input checked="" type="radio"/>	<input type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
Refresh	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>
RemoveControl	<input checked="" type="radio"/>	<input type="radio"/>
SelectAll	<input checked="" type="radio"/>	<input checked="" type="radio"/>
SetFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
AccessibilityHint	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AccessibilityLabel	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Alignment	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AllowAutoCorrection	<input checked="" type="radio"/>	<input type="radio"/>
AllowSpellChecking	<input checked="" type="radio"/>	<input type="radio"/>
AutoCapilazationType	<input checked="" type="radio"/>	<input type="radio"/>
BorderStyle	<input checked="" type="radio"/>	<input type="radio"/>
ControlCount	<input checked="" type="radio"/>	<input type="radio"/>

Enabled	●	●
Height	●	●
Left	●	●
LockBottom	○	●
LockLeft	○	●
LockRight	○	●
LockTop	○	●
Name	●	●
Parent	●	●
ReadOnly	●	●
SelectedText	●	●
SelectionLength	●	●
SelectionStart	●	●
Text	●	●
TextColor	●	●
TextFont	●	●
TintColor	●	○
Top	●	●
Visible	●	●
Width	●	●
MobileTextField		
Event Handlers		
Closing	●	●
KeyDown	●	○
Opening	●	●
ReturnPressed	●	○
SelectionChanged	○	●
TextChanged	●	●
Methods		
AddConstraint	●	○
AddControl	●	○
ClearFocus	●	●
ControlAt	●	○
Controls	●	○
Handle	●	○
Refresh	●	●
RemoveConstraint	●	○
RemoveControl	●	○
SelectAll	●	●

SetFocus	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Properties		
AccessibilityHint	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
AccessibilityLabel	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Alignment	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
AllowAutoCorrection	<input checked="" type="checkbox"/>	<input type="checkbox"/>
AllowSpellChecking	<input checked="" type="checkbox"/>	<input type="checkbox"/>
AutoCapilazationType	<input checked="" type="checkbox"/>	<input type="checkbox"/>
BorderStyle	<input checked="" type="checkbox"/>	<input type="checkbox"/>
ControlCount	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Enabled	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Height	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Hint	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
InputType	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Left	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
LockBottom	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockLeft	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockRight	<input type="checkbox"/>	<input checked="" type="checkbox"/>
LockTop	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Name	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Parent	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Password	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ReadOnly	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
ReturnCaption	<input checked="" type="checkbox"/>	<input type="checkbox"/>
SelectedText	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
SelectionLength	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
SelectionStart	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Text	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
TextColor	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
TextFont	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
TintColor	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Top	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Visible	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Width	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
MobileToolbarButton	<p>The user can drag & drop it from the Library into the Screen on the Layout Editor. It will be added to the by default Toolbar so the user can set its properties using the Inspector Panel.</p> <p>It is also possible to create new instances from code.</p>	<p>Not available under the Library.</p> <p>New instances must be created by code and added to a Screen Toolbar also via code.</p>

AndroidMobileTable	On iOS the equivalent control is iOSMobileTable. It can accept a DataSource (also available on Web projects) or add new data using AddRow as it is the case on Desktop Projects.	The data is added using AddRow as in Desktop projects.
Event Handlers		
AccessoryPressed	<input checked="" type="radio"/>	<input type="radio"/>
ApplyActionsForRow	<input checked="" type="radio"/>	<input type="radio"/>
ApplyLeadingActionsForRow	<input checked="" type="radio"/>	<input type="radio"/>
ApplyRowEditingStyle	<input checked="" type="radio"/>	<input type="radio"/>
Closing	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Opening	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Refreshed	<input checked="" type="radio"/>	<input type="radio"/>
RowActionSelected	<input checked="" type="radio"/>	<input type="radio"/>
SearchChanged	<input checked="" type="radio"/>	<input type="radio"/>
SelectionChanged	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Methods		
AddRow	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AddConstraint	<input checked="" type="radio"/>	<input type="radio"/>
AddControl	<input checked="" type="radio"/>	<input type="radio"/>
AddRowAt	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AddSection	<input checked="" type="radio"/>	<input type="radio"/>
AddSectionAt	<input checked="" type="radio"/>	<input type="radio"/>
ClearFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Constructor	<input checked="" type="radio"/>	<input type="radio"/>
ControlAt	<input checked="" type="radio"/>	<input type="radio"/>
Controls	<input checked="" type="radio"/>	<input type="radio"/>
CreateCell	<input checked="" type="radio"/>	<input type="radio"/>
CreateCustomCell	<input checked="" type="radio"/>	<input type="radio"/>
EndRefresh	<input checked="" type="radio"/>	<input type="radio"/>
Handle	<input checked="" type="radio"/>	<input type="radio"/>
Refresh	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ReloadDataInSection	<input checked="" type="radio"/>	<input type="radio"/>
ReloadDataSource	<input checked="" type="radio"/>	<input type="radio"/>
ReloadRow	<input checked="" type="radio"/>	<input type="radio"/>
RemoveAllRows	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveConstraint	<input checked="" type="radio"/>	<input type="radio"/>
RemoveControl	<input checked="" type="radio"/>	<input type="radio"/>
RemoveRowAt	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RemoveSectionAt	<input checked="" type="radio"/>	<input type="radio"/>

RowBackgroundColorAt	<input type="radio"/>	<input checked="" type="radio"/>
RowBoldAt	<input type="radio"/>	<input checked="" type="radio"/>
RowCellData	<input checked="" type="radio"/>	<input type="radio"/>
RowDetailAt	<input type="radio"/>	<input checked="" type="radio"/>
RowDetailColorAt	<input type="radio"/>	<input checked="" type="radio"/>
RowDetailTagAt	<input type="radio"/>	<input checked="" type="radio"/>
RowPictureAt	<input type="radio"/>	<input checked="" type="radio"/>
RowTagAt	<input type="radio"/>	<input checked="" type="radio"/>
RowTextAlignmentAt	<input type="radio"/>	<input checked="" type="radio"/>
RowTextAt	<input type="radio"/>	<input checked="" type="radio"/>
RowTextColorAt	<input type="radio"/>	<input checked="" type="radio"/>
ScrollToRow	<input checked="" type="radio"/>	<input type="radio"/>
SearchControlHandle	<input checked="" type="radio"/>	<input type="radio"/>
SectionTitleAt	<input checked="" type="radio"/>	<input type="radio"/>
SelectRow	<input checked="" type="radio"/>	<input type="radio"/>
SetFocus	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
AccessibilityHint	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AccessibilityLabel	<input checked="" type="radio"/>	<input checked="" type="radio"/>
AllowRefresh	<input checked="" type="radio"/>	<input type="radio"/>
AllowSearch	<input checked="" type="radio"/>	<input type="radio"/>
ControlCount	<input checked="" type="radio"/>	<input type="radio"/>
DataSource	<input checked="" type="radio"/>	<input type="radio"/>
EditingEnabled	<input checked="" type="radio"/>	<input type="radio"/>
Enabled	<input checked="" type="radio"/>	<input checked="" type="radio"/>
EstimatedRowHeight	<input checked="" type="radio"/>	<input type="radio"/>
Format	<input checked="" type="radio"/>	<input type="radio"/>
Header	<input type="radio"/>	<input checked="" type="radio"/>
HeaderFont	<input type="radio"/>	<input checked="" type="radio"/>
Height	<input checked="" type="radio"/>	<input checked="" type="radio"/>
InitialValue	<input type="radio"/>	<input checked="" type="radio"/>
LastAddedRowIndex	<input type="radio"/>	<input checked="" type="radio"/>
Left	<input checked="" type="radio"/>	<input checked="" type="radio"/>
LockBottom	<input type="radio"/>	<input checked="" type="radio"/>
LockLeft	<input type="radio"/>	<input checked="" type="radio"/>
LockRight	<input type="radio"/>	<input checked="" type="radio"/>
LockTop	<input type="radio"/>	<input checked="" type="radio"/>
Name	<input checked="" type="radio"/>	<input checked="" type="radio"/>

Parent	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RowCount	<input type="radio"/>	<input checked="" type="radio"/>
RowDetailFont	<input type="radio"/>	<input checked="" type="radio"/>
RowTextFont	<input type="radio"/>	<input checked="" type="radio"/>
ScrollPosition	<input type="radio"/>	<input checked="" type="radio"/>
SectionCount	<input checked="" type="radio"/>	<input type="radio"/>
SelectedRow	<input checked="" type="radio"/>	<input type="radio"/>
SelectedRowIndex	<input type="radio"/>	<input checked="" type="radio"/>
SelecteedRowText	<input type="radio"/>	<input checked="" type="radio"/>
SeparatorColor	<input type="radio"/>	<input checked="" type="radio"/>
SeparatorTickness	<input type="radio"/>	<input checked="" type="radio"/>
TintColor	<input checked="" type="radio"/>	<input type="radio"/>
Top	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Visible	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Width	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Other Control Classes supported both on iOS and Android		
MobileMotion	(The user can't create new Instances / objects from this class)	
Methods		
Handle	<input checked="" type="radio"/>	<input type="radio"/>
Start	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Stop	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Properties		
GravityAccelerationX	<input checked="" type="radio"/>	<input checked="" type="radio"/>
GravityAccelerationY	<input checked="" type="radio"/>	<input checked="" type="radio"/>
GravityAccelerationZ	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Pitch	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Roll	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RotationRateX	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RotationRateY	<input checked="" type="radio"/>	<input checked="" type="radio"/>
RotationRateZ	<input checked="" type="radio"/>	<input checked="" type="radio"/>
UpdateInterval	<input checked="" type="radio"/>	<input checked="" type="radio"/>
UserAccelerationX	<input checked="" type="radio"/>	<input checked="" type="radio"/>
UserAccelerationY	<input checked="" type="radio"/>	<input checked="" type="radio"/>
UserAccelerationZ	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Yaw	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MobilePopupMessage		

Methods		
Show	On iOS it is possible to set the duration as a double value, and also using one of the available options under the MobilePopupMenu.Durations Enum.	On Android it is possible to set the duration using any of the available options under the MobilePopupMenu.Durations Enum.
MobileSegment		
Methods		
Constructor	●	●
Properties		
Caption	●	●
Icon	●	●
Selected	●	●
Width	●	●
MobileToolbar		
Methods		
Constructor	●	○
AddButton	●	●
AddButtonAt	●	●
ButtonAt	●	●
RemoveAllButtons	●	●
RemoveButtonAt	●	●
Properties		
Count	●	●
iOS Controls Not Available on Android		
iOSCountdownPicker		
MobileChart		
MobileMapView		
MobilePDFViewer		
TCPsocket		
UDPSocket		
UserAuthentication		
ColorGroup		
FileTypeGroup		
Framework Classes supported on Android		
BinaryStream		
Clipboard		
Crypto		
Database		
DatabaseColumn		
DatabaseRow		
DateInterval		

DateTime		
Dictionary		
Encodings		
EndOfLine		
FolderItem		
Font		
Graphics		
GraphicsPath		
JSONItem		
Locale		
MemoryBlock		
Pair		
Picture		
Point		
PointerEvent		
Random		
Rect		
RowSet		
RuntimeException & Subclasses		
Semaphore		
Size		
Sound		
SpecialFolder		
SQLiteDatabase		
StackFrame		
System (DeviceData, VersionData)		
TextEncoding		
TextInputStream		
TextOutputStream		
Thread		
Timer		
TimeZone		
URLConnection		
WeakRef		
Variant		
Global Methods supported on Android		
Chr		
Encoding		
EncodeURLComponent		
DecodeURLComponent		
DecodeBase64		
EncodeBase64		
DecodeHex		
EncodeHex		
GetTypeInfo		
MessageBox		
Format		
GenerateJSON		

ParseJSON		
Str		
EndOfLine		
VarType		
GetTypeInfo		
Val		
All Math Functions (abs, acos, asin, atan, atan2, bin, cdvl, ceiling, clong, cos, exp, floor, hex, isnumeric, log, max, min, oct, pow, rnd, sign, sin, sqrt, tan)		
Currently Unsupported on Android		
Structure		
Using ByRef when passing parameters		
Operator_Convert		
Operator_Lookup		
Cannot override method by return type and no return type		
Profile Code		
XMLDocument and related classes		
RegEx and related classes		
Localization support with dynamic strings		
Notification support		
User-added attributes		
Dark mode		
Crypto.BERDecodePrivate / PublicKey		
Crypto.DEREncodePrivate / PublicKey		
RGBSurface.Pixel()		
RGBSurface.FloodFill		
Graphics advanced drawing features, such as Brush, ShadowBrush, Line styles		
Binary Enumerations		
#Pragma Debug		
#Pragma BreakOnExceptions		